

## 4x4 Euler squares (aka "magic colour/shape squares")



By the way, Euler is pronounced oiler. He was a very famous Swiss mathematician.

What you need: four shapes in four colours each (16 pieces) plus a 4x4 grid

## What you can do:

- *level 0*: name the shapes, figure out which are the rows and which are the columns on the grid
- level 1: make every row a different colour and every column a different shape
- level 2: no **colour** appears twice in a row or in a column (4 colours in each row, each column)
- *level 3*: no colour appears twice in a row, a column or in either of the two main diagonals
- *level 4*: no **shape** appears twice in a row, column or main diagonals (shapes are often harder to work with than bright colours)
- level 5: no colour or shape appears twice in a row or column
- level 6: no colour or shape appears twice in a row, column or main diagonal

There are thousands of ways to do each of these!

You can also give a particular configuration as a starting point and ask the class to all solve the same puzzle.

For a big challenge, try use five shapes in five colours each! It is possible to avoid repetition not only on the main diagonals, but on **all** diagonals.

Once they understand what the game is about, children can be just as good at solving the puzzles as adults are, or even better.



See the instructions on Latin squares for a technique that will let you solve a 4x4 Euler square.